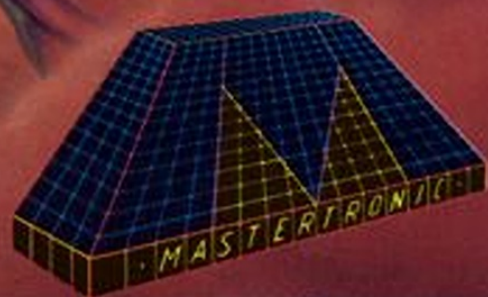


BUTCHER HILL



Programmed for the
COMMODORE 64/128 computer.
Joystick required.
5¼" disk enclosed.

C-64



BUTCHER HILL



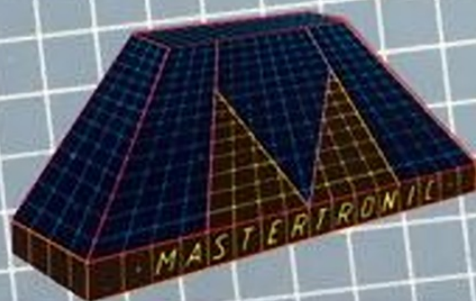
A multi-mission arcade game – action so real you can almost feel the bullets fly!

Level One – A high speed 'attack craft' chase up river to locate supplies and ammunition. Hazards from mines and constant enemy aerial attacks keep your adrenaline high and your trigger finger sharp.

Level Two – If you can survive the ride and make landfall you will still have to beat the jungle – a jungle alive with mantraps and enemy snipers.

Level Three – Out of nowhere an unmapped village appears in front of you – the villagers – 'friend or foe?' Your life depends on the answer. Then intense crossfire and non stop action adds to your problems in this the final and most difficult part of your mission.

You will need to max out your playing skills and sharpen up your reflexes to survive in this man's war!



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